

ODEN CUP 2021

LEVEL III

Lördag/Söndag 18-19 Sep 2021 EKEBYBODA SKYTTECENTER UPPSALA

UPPSALA Dynamiska SKYTTAR inbjuder till Svenskt Mästerskap i Production, Production Optics, Classic och Revolver divisionerna

ODEN CUP EKEBYBODA SKYTTECENTRUM

Anmalan i SSI Öppnar 19.00 den 02 februari.

https://shootnscoreit.com/event/22/11946/

Startavgiften pa 1400:- SEK betalas direkt pa SSI med Swish eller Paypal. Observera att inga startavgifter återbetalas.

Registrering: lördag 18 sep på er första stage 07:45

Briefing: 07:50 på er första station

Starttid: 08:00 på station

Omfattning: 14 stationer, min. antal skott 240

Regler: Senaste utgåvan av regelboken tillämpas.

Prisutdelning: Tidigast 15:00 söndag 19 Sep

Servering: Lunch kan väljas i SSI, utöver det finns enklare servering på plats. Läsk och mineralvatten finns till försäljning.

Vägbeskrivning: Kör valfri väg till Uppsala,

därefter väg 272 mot Gysinge, ca 4 km från Uppsala.

Följ sedan skyltning mot **Ekebyboda**.

Se a ven karta på SSI. GPS Position 59,899 081,17.51357

Google Maps: https://goo.gl/maps/tPGxF

ALLA funktiona rer skjuter den 17 Sep

Match Director:	Gabriel Hubinette	0708 170 494			
Range Master:	Ronny Bergström				
Sekretariat:	Mathias Brännvall	0720 150 030			
	Martin Pärnaste	0709 624 527			
	Peter Rydell	0705 334 970			



DILIGENTIA VIS CELERITAS





ODEN CUP 2021

LEVEL III

Saturday/Sunday 18-19 Sep EKEBYBODA SKYTTECENTER UPPSALA

UPPSALA Dynamiska SKYTTAR invites you to
The SWEDISH CHAMPIONSHIP in Open and Standard divisions
ODEN CUP EKEBYBODA SKYTTECENTRUM

Open, Standard, Production, Production Optics/Light, Classic, and Revolver

Registration in SSI opens **19.00** on **02 february**. https://shootnscoreit.com/event/22/11946/

Starting fee **1400:- SEK** Payable in SSI with Swish or Paypal. Fees are not refundable, match spots can however be transfered to other shooters.

Registration: saturday 18 Sep on the first stage of the day at 07:45

Briefing: 07:50 on your first stage

Start time: 08:00 on stage

Number of stages: 14 stages, min. rounds 240

Rules: Latest version of rule book.

Prize ceremony: At the earliest 15:00 sunday 19 Sep

<u>Catering</u>: Lunch is included in the match fee and will be served on both days.

An email asking the shooters for dietary preferences will be sent out.

Candy, drinks and water on sale in the cafeteria

Routing: Make your way to Uppsala,

then take road 272 toward Gysinge, about 4 km north of Uppsala.

Once there, follow the signs to **Ekebyboda**.

GPS Position 59,899 081,17.51357

Google Maps: https://goo.gl/maps/tPGxF

All RO's shoot the match on 30th and 31st may

Uppsala Dynamiska Skyttar wishes all shooters a great match.

Match Director: Gabriel Hubinette 0708 170 494

Range Master: Ronny Bergstrom

Sekretariat: Mathias Brannvall

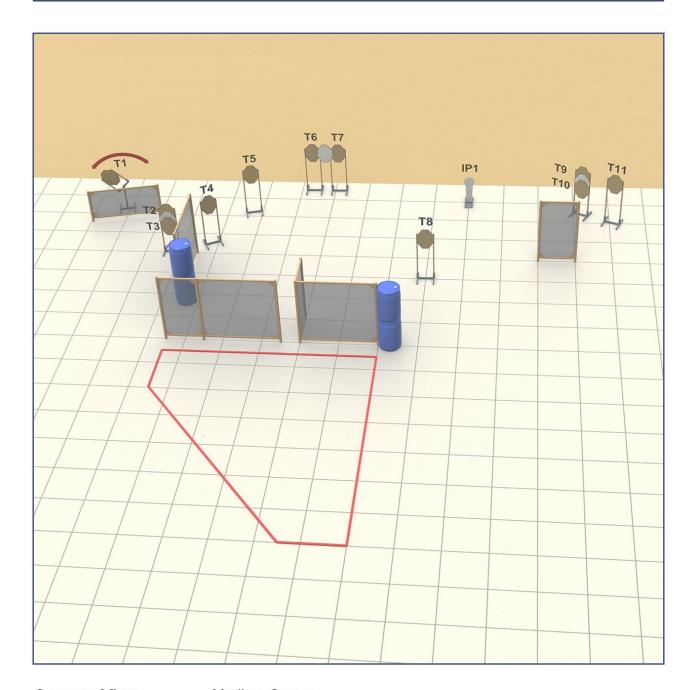
Martin Parnaste 0720 150 030
Peter Rydell 0709 624 527



0705 334 970

Schema och Stagekarta:

08:00 Stag 09:00 Stag 10:00 Stag 11:00 Chro	age 2 Stage 3 age 3 Chrono rono Stage 4 age 4 Stage 5 nch Lunch	Stage 3 Chrono Stage 4 Stage 5	Squad 4 Chrono Stage 4 Stage 5 Stage 6 Stage 7	Squad 5 Stage 4 Stage 5 Stage 6 Stage 7	Squad 6 Stage 5 Stage 6 Stage 7 Stage 8	Squad 7 Stage 6 Stage 7 Stage 8	Squad 8 Stage 7 Stage 8 Stage 9	Squad 9 Stage 8 Stage 9	Stage 10	Squad 11 Stage 10 Stage 11	Squad 12 Stage 11 Stage 12	Squad 13 Stage 12 Stage 13	Stage 13	Squad 15 Stage 14 Stage 1
09:00 Stag 10:00 Stag 11:00 Chro 12:00 Stag	age 2 Stage 3 age 3 Chrono rono Stage 4 age 4 Stage 5 nch Lunch	Chrono Stage 4 Stage 5 Stage 6	Stage 4 Stage 5 Stage 6	Stage 5 Stage 6 Stage 7	Stage 6 Stage 7	Stage 7 Stage 8	Stage 8	Stage 9	Stage 10	Stage 11		_		
10:00 Stage 11:00 Chro 12:00 Stage	rono Stage 4 age 4 Stage 5 nch Lunch	Stage 4 Stage 5 Stage 6	Stage 5 Stage 6	Stage 6 Stage 7	Stage 7	Stage 8					Stage 12	Stage 13	Stage 14	Stage 1
11:00 Chro 12:00 Stage	rono Stage 4 age 4 Stage 5 nch Lunch	Stage 5 Stage 6	Stage 6	Stage 7			Stage 9	Chana 10						
12:00 Stag	age 4 Stage 5	Stage 6		_	Stage 8			Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2
	nch Lunch		Stage 7	C1 0		Stage 9	Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3
13:00 Lunc		Lunch		Stage 8	Stage 9	Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono
		Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
14:00 Stage	age 5 Stage 6	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4
15:00 Stag	ige 6 Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5
16:00 Stag	age 7 Stage 8	Stage 9	Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6
17:00 Stage	ige 8 Stage 9	Stage 10	Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7
18:00 Stag	ige 9 Stage 1	O Stage 11	Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8
Sunday														
Tid Squa	uad 1 Squad	Squad 3	Squad 4	Squad 5	Squad 6	Squad 7	Squad 8	Squad 9	Squad 10	Squad 11	Squad 12	Squad 13	Squad 14	Squad 15
08:00 Stag	ige 10 Stage 1	1 Stage 12	Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8	Stage 9
09:00 Stag	ige 11 Stage 1	2 Stage 13	Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8	Stage 9	Stage 10
10:00 Stag	ige 12 Stage 1	3 Stage 14	Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11
11:00 Stage	ige 13 Stage 1	4 Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12
12:00 Stag	ige 14 Stage 1	Stage 2	Stage 3	Chrono	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8	Stage 9	Stage 10	Stage 11	Stage 12	Stage 13
13:00 Lunc	nch Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch	Lunch
14:00 Verif	14:00 Verification and prize ceremony													



Course of fire: Medium Course

Rounds to be scored: 23

Targets: 11 IPSC targets, 1 IPSC popper, 3 NS

Start position: Standing anywhere inside area.

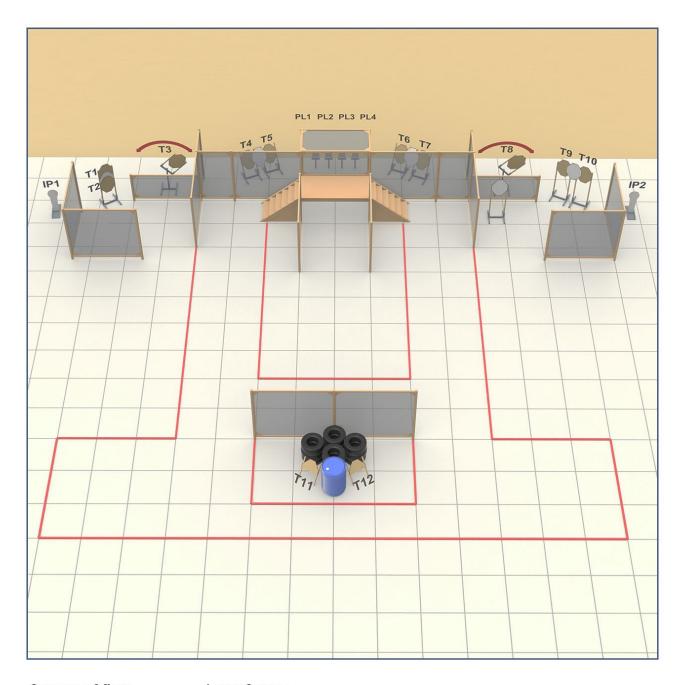
Gun ready condition:

Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper (IP1) activates moving target (T1).

Target remains visible at rest.



Course of fire: Long Course

Rounds to be scored: 30

Targets: 12 IPSC targets, 2 IPSC popper, 4 IPSC metal plates ,5 NS

Start position: Standing anywhere inside area.

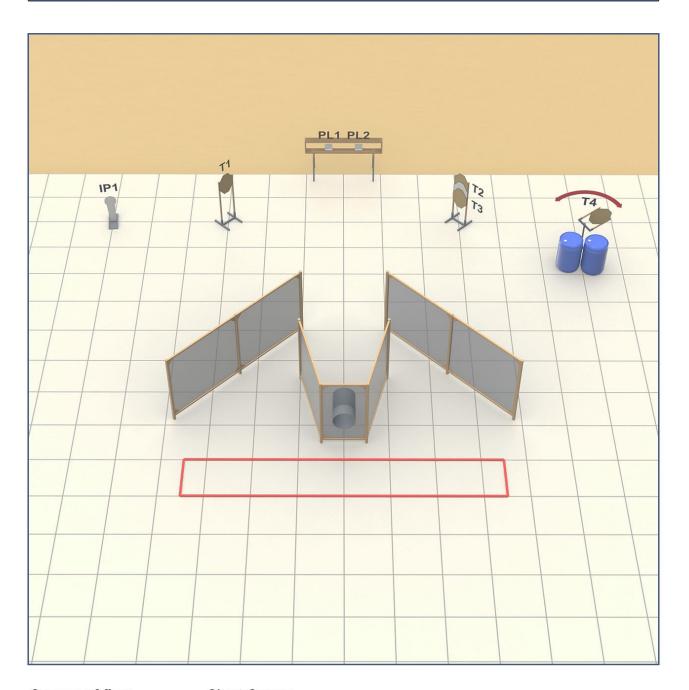
Gun ready condition:

Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper IP1 activates moving target T3. IPSC popper IP2 activates moving target T8.

All targets remains visible at rest.



Course of fire: Short Course

Rounds to be scored: 11

Targets: 4 IPSC targets, 1 IPSC popper, 2 IPSC metal plates, 1 NS

Start position: Standing anywhere inside area.

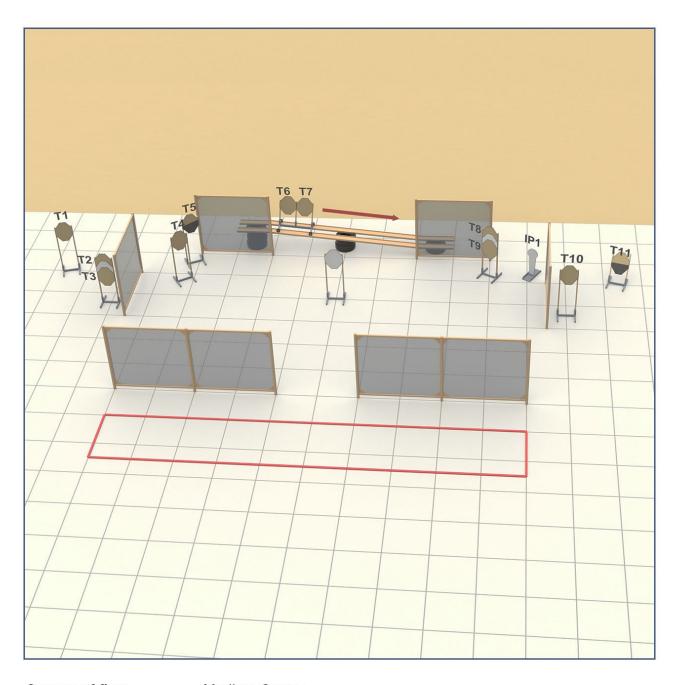
Gun ready condition:

Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper (IP1) activates moving target (T4).

Target remains visible at rest.



Course of fire: Medium Course

Rounds to be scored: 23

Targets: 11 IPSC targets, 1 IPSC popper, 3 NS

Start position: Standing anywhere inside area.

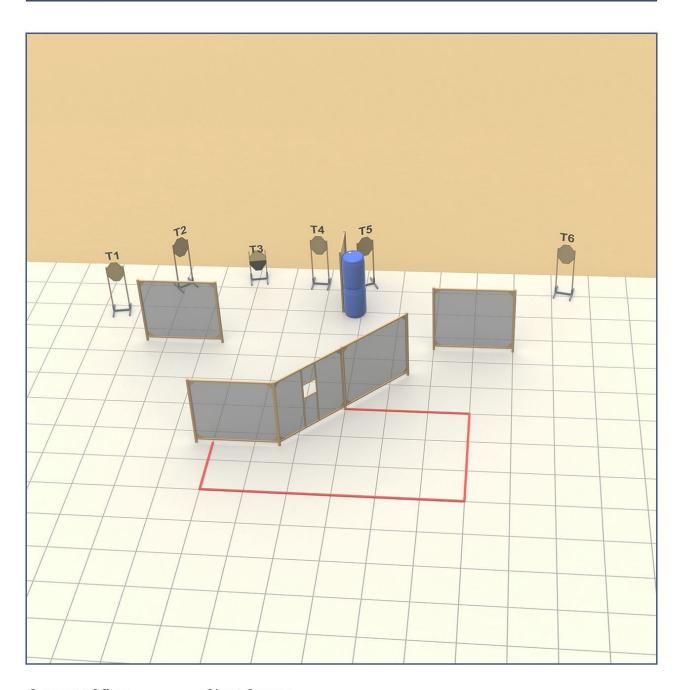
Gun ready condition:

Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper (IP1) activates moving targets (T6 & T7).

Targets will not remain visible at rest.



Course of fire: Short Course

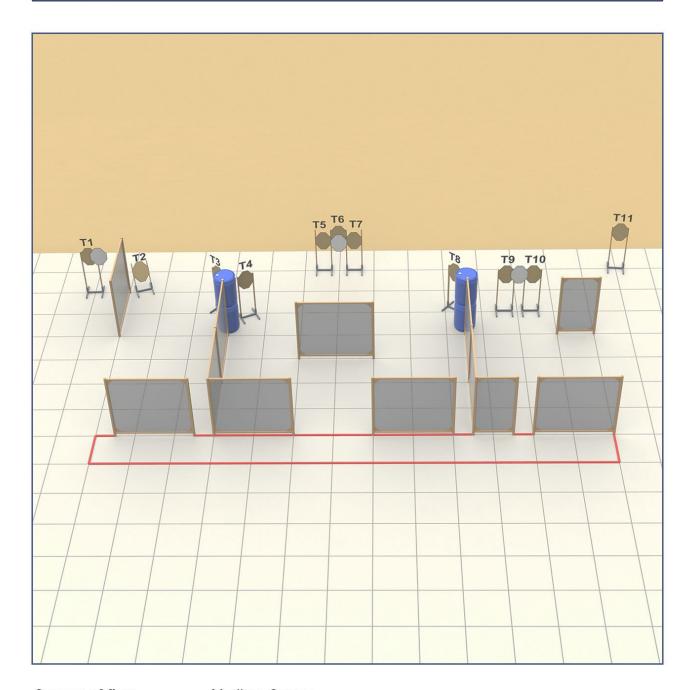
Rounds to be scored: 12

Targets: 6 IPSC targets

Start position: Standing anywhere inside area.

Gun ready condition:

Time starts: Audible signal.



Course of fire: Medium Course

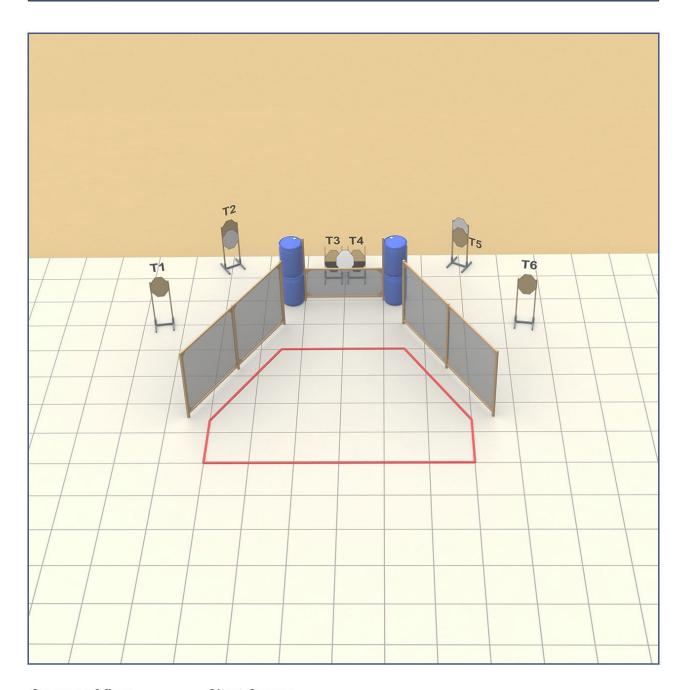
Rounds to be scored: 22

Targets: 11 IPSC targets, 3 NS

Start position: Standing anywhere inside area.

Gun ready condition:

Time starts: Audible signal.



Course of fire: Short Course

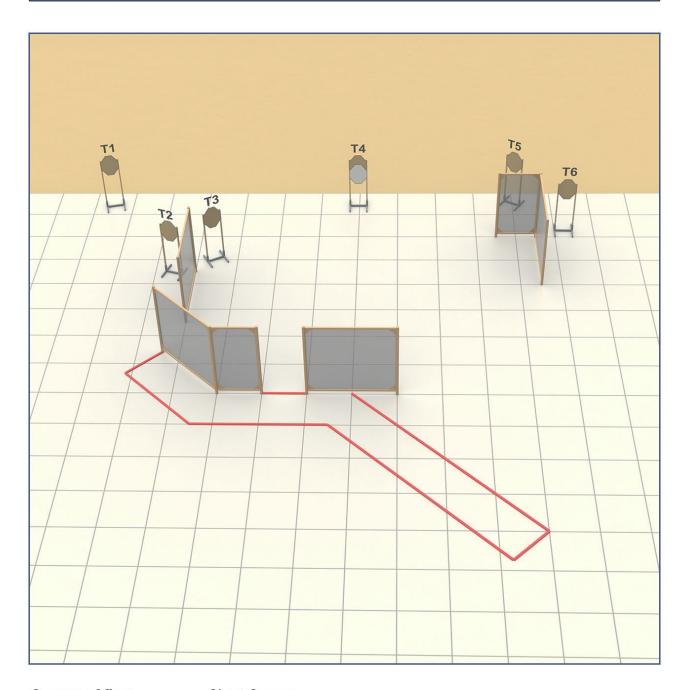
Rounds to be scored: 12

Targets: 6 IPSC targets, 3 NS

Start position: Standing anywhere inside area.

Gun ready condition:

Time starts: Audible signal.



Course of fire: Short Course

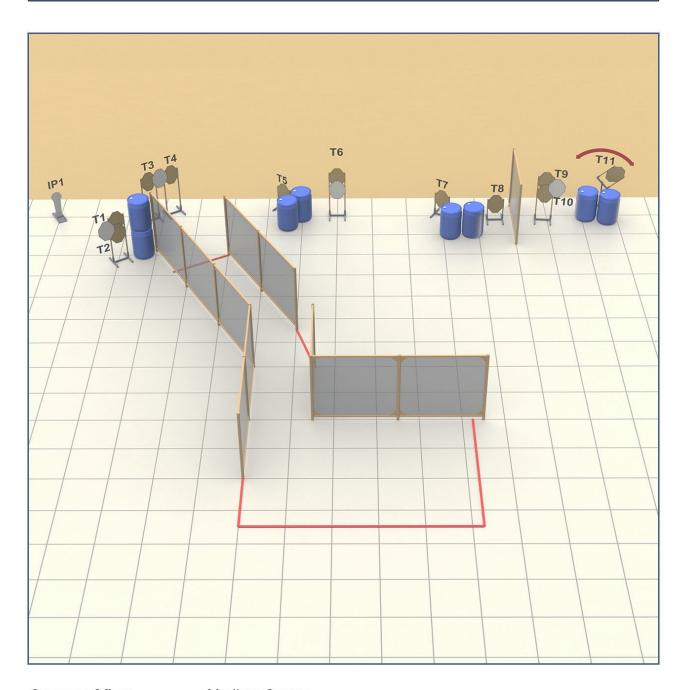
Rounds to be scored: 12

Targets: 6 IPSC targets, 1 NS

Start position: Standing anywhere inside area.

Gun ready condition:

Time starts: Audible signal.



Course of fire: Medium Course

Rounds to be scored: 23

Targets: 11 IPSC targets, 1 IPSC popper,4 NS

Start position: Standing anywhere inside area.

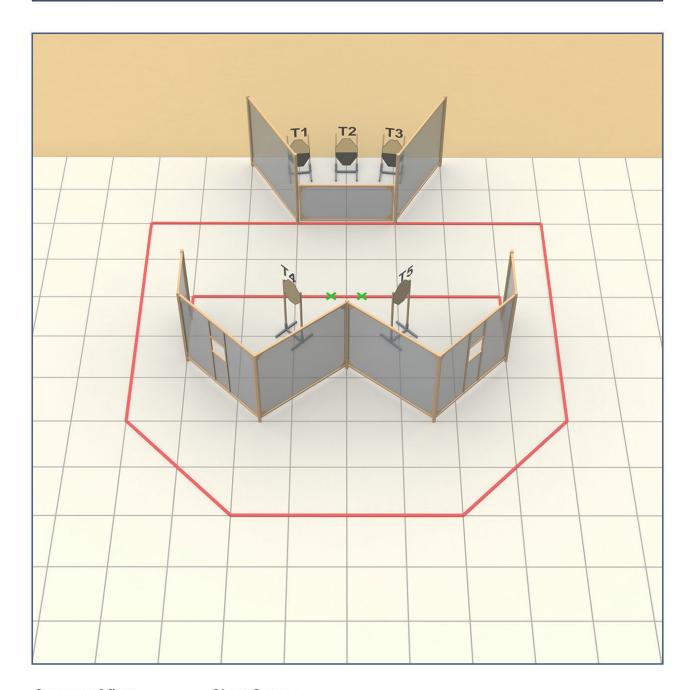
Gun ready condition:

Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper (IP1) activates moving target (T11).

Target remains visible at rest.



Course of fire: **Short Course**

Rounds to be scored: 10

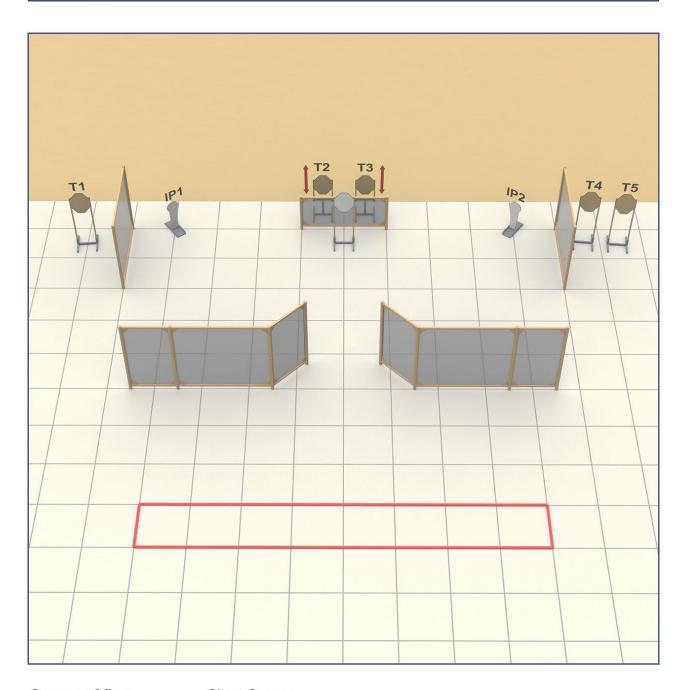
Targets:

5 IPSC targets Standing relaxed, heels touching marks. Start position:

Gun ready condition:

Time starts: Audible signal.

On signal, engage all targets. Procedure:



Course of fire: Short Course

Rounds to be scored: 12

Targets: 5 IPSC targets, 2 IPSC poppers,1 NS

Start position: Standing anywhere inside area.

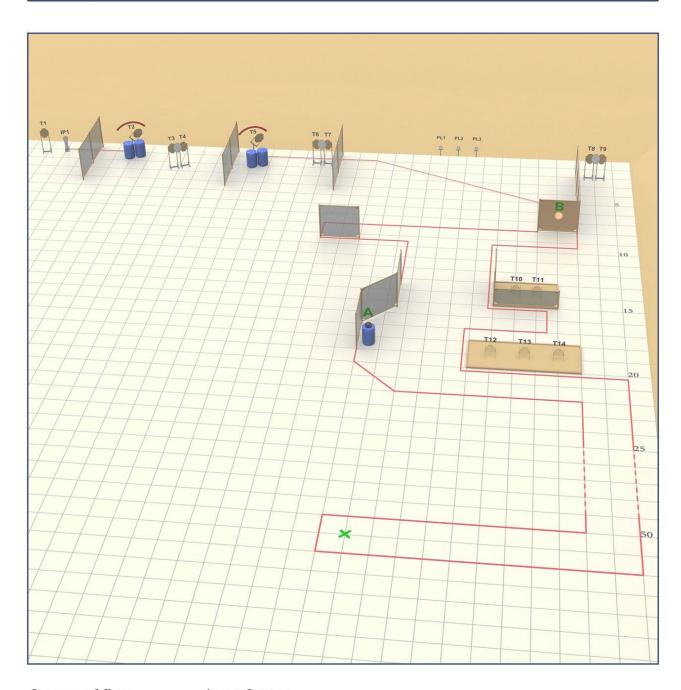
Gun ready condition:

Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper IP1 activates moving target T2. IPSC popper IP2 activates moving target T3.

All targets remains visible at rest.



Course of fire: Long Course

Rounds to be scored: 32

Targets: 14 IPSC targets, 1 IPSC popper, 3 IPSC metal plates ,3 NS

Start position: Standing on mark.

Gun ready condition:

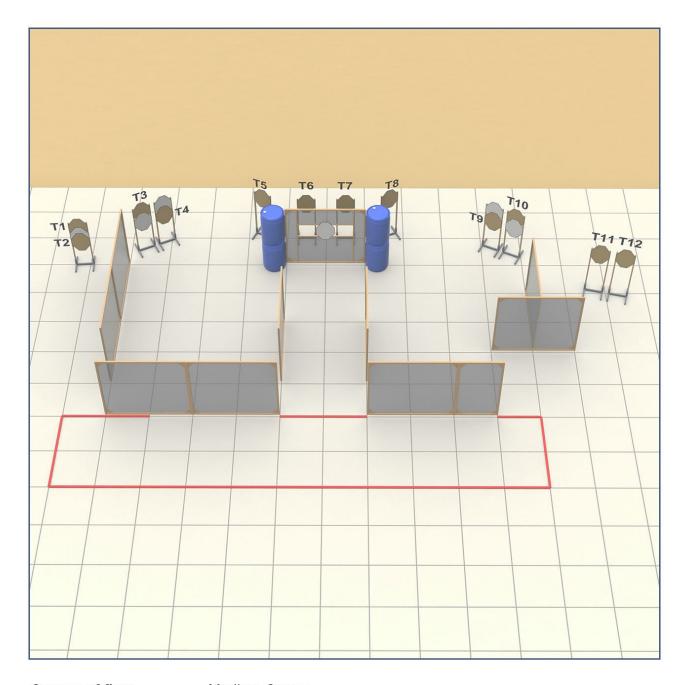
Time starts: Audible signal.

Procedure: On signal, engage all targets.

IPSC popper IP1 activates moving target T2.

Bowlingball is to be picked up from barrel (A), and dropped in

hole (B) to activate moving target T5. All targets remains visible at rest.



Course of fire: Medium Course

Rounds to be scored: 24

Targets: 12 IPSC targets, 6 NS

Start position: Standing anywhere inside area.

Gun ready condition:

Time starts: Audible signal.